

Poor in Spirit Games

Play a poor in spirit game:

Poor in Spirit Freeze Tag - choose someone to be "it" or divide into two teams. Those who are it try to tag the members of the other team. When a player is tagged, they freeze in place. They can then call out for one of their team members to tag and unfreeze them. A teammate cannot tag a frozen member unless that person calls out for help. The round ends when all of the players are tagged or after 5 minutes. Afterward, switch roles and play again.

Poor in Spirit Trust Walk - have one person wear a blindfold or cover their eyes, and then choose a partner who has to lead them around the room to a predetermined goal by verbal directions only. Then switch partners or roles and try again

Poor in Spirit Blind Draw - keep the images infused with this paper hidden. Blindfold one person or have them keep their eyes closed. Give them a pen and blank paper. Choose a partner who guides the blindfolded player to draw an image by giving verbal directions only

Discuss after playing:

What was your experience playing this game?

For those who were listening or frozen, what did that feel like when you had to rely on the teammate?

For those who were giving instructions, what did it feel like to have to help the person in need?

How do you think God feels when he is trying to help us? What can we do sometimes that stops ourselves from fully trying in good?

Remember that we're poor in spirit and can't save ourselves. We need to ask Jesus to save us, just like we needed to rely on our teammates to unfreeze or guide us.

Pray the beatitude prayer on the guide together.

